LONG ISLAND JUNIOR SOCCER LEAGUE

BUILDING CHARACTER THROUGH SOCCER

RULES & REGULATIONS

2024 – 2025

LONG ISLAND JUNIOR SOCCER LEAGUE, INC.

RULES AND REGULATIONS

PREAMBLE

The rules contained herein shall govern members of this League in all instances to which they are applicable, and in which they are not inconsistent with the Constitution and Bylaws of the League.

RULE 1 – MEMBERSHIP

Part 1. Membership Each seasonal year, the club registrar must complete and submit to the League's Registrar the appropriate Club Registration Form and any other information required. Full payment of all fees is expected at this time.

Part 2. Renew Club's Annual Membership The Club's Annual Membership shall be renewed prior to the start of the Fall Season, during the League's Club and Team Registration period.

Part 3. Failure to Renew Club's Annual Membership Should a Club fail to renew its annual membership; the membership will lapse. Should this occur, the Club will be required to seek new membership status with the League, by applying to the Chairperson of the Membership Committee.

Part 4. Club's Registration Responsibility Each Club has the responsibility to insure the proper registration of its Players, Teams, and payment of all fees.

Part 5. Conduct Each Member Club shall be responsible for the conduct of its Officers, Club Members, Managers, Team Officials, Adult Supervisors (Coaches), Players, and Spectators both on and off the field, in all matters. Coaches and other team officials shall be subject to all rules pertaining to misconduct contained herein, including cautions, ejection, and standard suspension. Any other individuals who may be reasonably construed as being associated with a team such as relatives and spectators, shall also be subject to the jurisdiction and authority of this League. Any coach or team official may be held responsible for the actions of any individual(s) at any match, that in the opinion of the referee, is a supporter of that team.

Part 6. Authority to Suspend or Discipline The Board of Directors shall have the right and authority to suspend or otherwise discipline any Member Club and/or it's Officers, Members, Managers, Team Officials, Adult Supervisors (Coaches), and Players.

RULE 2 - TEAM AND PLAYER REGISTRATION

Part 1. Eligibility is open to all youth irrespective of race, nationality, color or religious affiliation or non-affiliation. The League is limited to youth players. A youth player is any person other than a professional or an amateur player.

Part 2. Designate a Registrar and an Alternate Each Club must designate a Registrar and an Alternate Registrar for the Club. The Club Registrars will be the only authorized persons to register a team and/or a player with the League's Registrar.

Part 3. League's Playing Period September 1st through June 30th of the following calendar year is designated as the League's Playing Period. The League's Playing Period will have two (2) playing seasons:

a) A Fall Season of September through December;

b) A Spring Season of March through June.

Part 4. One Team A player may only be registered on only one LIJSL/ENYYSA travel/tournament/premier team at any time. A player may be registered on a showcase team (U15 and older) or a "Premier" team and a travel team at the same time. A player may be rostered with a club player pass on another travel team within the same club for League and LI Cup play.

Part 5. Club Pass If a teams' CLUB ALLOWS it you can now roster age eligible, registered players from another team within your club to play in your League game as long as they are within the age group guidelines. Example a U15 player can play on a U16 team, no player can play down an age group example a U13 cannot play on a U12 team unless they have a U12 birthdate.
The use of club pass players should not be used to gain an advantage against your opponent.
See specific LI Cup Rules regarding use of Club Pass players for any, all LI Cup matches.

Part 6. Team Enter Commensurate with Age. A team must enter the Age Group commensurate with the highest age of any member based on the January 1st through December 31st calendar year and shall be in accordance with the published Registration Committee age group guidelines.

Part 7. Team Withdrawal - With Penalty A team may withdraw from participation (competition) by requesting permission in writing from the Chairperson, LIJSL Registration Committee. However, all fees paid will be forfeited should a team withdraw from participation after the last scheduled date for player registration (rostering), which occurs prior to the start of the scheduled playing season (Fall or Spring). In addition to the forfeiture of all fees paid, for each scheduled game that the team withdraws from, the club shall be fined one hundred dollars ($100.00).

Part 8. Birth Period Correlation with the Age Group Year January 1st through December 31st based on the spring of the seasonal year is the Birth Year composition that correlates with the Age Group Year.

AGE	BIRTHDATES ALLOWED ON TEAM ROSTER	MINIMU/MAXIMUM ROSTER SIZES AND MAXIMUM PLAYERS ALLOWED ON GAME DAY	MINIMUM PLAYERS NEEDED TO PLAY A GAME
U9	Jan. 1 2016-Dec. 31, 2018	Minimum Roster 9 Max Roster 14	MINIMUM PLAYERS TO PLAY 5
U10	Jan. 1 2015-Dec. 31, 2017	Minimum Roster 9 Max Roster 14	MINIMUM PLAYERS TO PLAY 5
U11	Jan. 1 2014-Dec. 31, 2016	Minimum Roster 11 Max Roster 18	MINIMUM PLAYERS TO PLAY 6
U12	Jan. 1 2013-Dec. 31, 2015	Minimum Roster 11 Max Roster 18	MINIMUM PLAYERS TO PLAY 6
U13	Jan. 1 2012-Dec. 31, 2014	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7
U14	Jan. 1 2011-Dec. 31, 2013	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7
U15	Jan. 1 2010-Dec. 31, 2012	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7
U16	Jan. 1 2009-Dec. 31, 2011	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7
U17	Jan. 1 2008-Dec. 31, 2010	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7
U18	Jan. 1 2007-Dec. 31, 2009	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7
U19	Jan. 1 2006-Dec. 31, 2008	Minimum Roster 13 Max Roster 22	MINIMUM PLAYERS TO PLAY 7

U18 Plays U19 in LIJSL. U13s through U19's can have all 22 players participate at an LIJSL league and LI Cup Game

Part 9. Age Limitation The term "youth" shall mean an amateur player who has not attained his or her 19th birthday prior to the first day of January of the seasonal year for which the player registers. Minimum birth date requirements for a team follow the Registration Committee guidelines.

Part 10. Ineligible Player and/or Adult Supervisor (Coach) A forfeit will be declared on all games in which an ineligible player and/or adult supervisor (coach) participates. The club will be assessed a game forfeit fee for each game in which an ineligible player and/or coach participates. Additional sanctions may be levied against the club and or adult supervisors at the discretion of the Arbitration Committee.

Part 11. False Statement A player registration form containing a false signature or false statement will subject the club, the Club Registrar and all persons involved to disciplinary action.

Part 12. Junior Re-Registration (Amateur Trial Games) A youth player will be permitted to play an unlimited number of senior (amateur) games without losing his/her youth eligibility. The youth player must obtain permission from his/her youth coach and an authorized club official (President and/or Registrar). The authorized club official shall in writing or by a form, request eligibility clearance from the National State Youth Association (Eastern New York Youth Soccer Association/ENYYSA). The authorized club official must, in writing or by a form, request permission from the State Senior (Amateur) Association. When the above clearance and permissions have been granted, the State Amateur Association has sole discretion in permitting a youth player to play senior games and will be responsible for establishing the procedures under which this will be implemented. In the event of a conflict between an amateur trial game and a youth game, the youth game shall take precedence. A youth player who is required to sign an amateur form shall retain youth eligibility. The youth player must register through his/her junior club in order to play an unlimited number of senior (amateur) games without losing his/her eligibility to play an unlimited number of junior games.

Part 13. A Club Does Not Field A Team For The Spring Season A club that registers a team for the Fall season, and that team participates in League competition and subsequently the club does not field that team for the Spring season will have the players registered to the team who are not utilized (rostered) on any other team of that club declared released players, said players may be rostered to another club's team as transfer players, rostered within the same club are not transfer players.

Part 14. Matters Not Provided Any matters not provided for in these procedures and/or rules shall be determined by the Board of Directors.

Part 15. Poaching No team, through its coaching staff, players, parents or guardians, responsible officers or any other representatives, is permitted to induce a LIJSL registered player to leave his or her team to transfer to and play with another LIJSL team during the current seasonal year by the use of any means of communication to include all media. Allegations of poaching shall be subject to a hearing by the Arbitration Board of the LIJSL. Penalties for violation of this rule shall be set by the Arbitration Board.

Part 16. Concurrence Required The team seeking to utilize a **guest player for tournament** competition must receive the concurrence of:

a) The guest player's club (Club Registrar);

b) The League's Registrar.

The League office will be notified by the League's Registrar of such an arrangement.

RULE 3- RELEASE and TRANSFER of PLAYERS

Part 1. Application The provisions of this Rule apply only to LIJSL teams in regular League, League Cup competition. Teams registered for the US Youth Soccer (USYS) National Championship Series, or the ENYYSA State Cup, shall be governed by the rules of USYS and Eastern New York Youth Soccer Association, as appropriate.

Part 2. Bound to a Team When a team roster has been approved by the LIJSL, each player registered to a team is bound to that team for the entire seasonal year unless the player has been voluntarily or involuntarily released (as defined by USSF Rule 4031).

a) The player has committed a significant violation of the rules of the US Soccer Federation (USSF), US Youth Soccer (USYS), Eastern NY Youth Soccer Association (ENYYSA), or this League, as determined by the appropriate authority, and such authority directs the League to release the player; or,

b) Upon petition to the League Registrar by the Member Club President or Registrar citing significant cause (such as disruptive behavior) and approval of the League Registrar.

Players released involuntarily shall be declared ineligible for the remainder of the playing season (Fall or Spring).

A player may be released voluntarily only:

a) Upon petition by the player, endorsed by the player's parent or guardian, to the League Registrar; and,

b) Upon surrender of the player's pass to the League Registrar by the Member Club Registrar; and,

c) Upon approval by the League Registrar.

Players voluntarily released due to relocation of their residence beyond a reasonable travel distance are immediately eligible for transfer subject to the limitations of Part 3, hereof. Players voluntarily released for other cause are eligible for transfer by submitting a request for player transfer form to the registration committee as per that committee's guidelines. In Club transfers are not required to submit the aforementioned form but must follow the Registration Committee guidelines for affecting transfer. *(Revised 12/02)*

Players seeking to transfer teams please refer to the Registration's Committee Guidelines maintained at the League office for use by the General Membership.

Part 3. Limits of Transfer A team shall be limited to five (5) transferred players per seasonal year for USYS National Championship Series (NCS) or other league competitions that limit transfers. A transfer shall be defined as adding a currently USYS registered player to a roster of a different club. A player transferring from one team to another within their own Club is not considered a transfer for League and NCS competition purposes.

Part 4. Certification The Team Roster Form on file with the League's Registrar will constitute the members of the team. Errors and omissions will not be accepted as valid reasons in the event of a protest or dispute.

Part 5. Player Transferred Any player that transfers from one club team to different club team after a club has registered its teams with the league during the period from July 1st through August 31st (the League's player registration period - Fall season) of any year shall be considered as a member of the team the player has transferred to for the League's ensuing playing period (September 1st through June 30th). Such a player will be considered as one of the five (5) transfer players per team permitted to be accepted by any one team during a seasonal year (July 1st through June 30th of the following calendar year) for National Cup Competition or other league competitions that limit transfers. (In club transfers from one team to another team within the same club are not considered transfers) This rule applies to any player that registered with a tournament team or a team that disbands during the seasonal year and said player is registering with a different club team during the seasonal year.

RULE 4 - RULES OF PLAY

All LIJSL sanctioned competitions shall be played in accordance with the most current FIFA Laws of the Game and the modifications noted within these rules unless specifically accepted by authorization of the LIJSL Board of Directors. It is imperative that all coaches and referees be thoroughly familiar with and abides by FIFA Laws and these modifications.

Part 1. Ball Size

Age Group - Boys and Girls	Ball Size
Under 19, 18 & 17	#5
Under 16 & 15	#5
Under 14 & 13	#5
Under 12 & 11	#4
Under 9 & 10	#4

The game ball will be provided by the Home team.

Part 2. Duration of the Game

Age Group - Boys and Girls	Duration of the Game
Under 19 & 17	2 - 45 minute half's
Under 16 & 15	2 - 40 minute half's
Under 14 & 13	2 - 35 minute half's
Under 12 & 11	2 - 30 minute half's
Under 9 & 10	2 - 25 minute half's

There shall be no overtime periods in regular League competition.

Part 3. Players Equipment

a) Uniforms The Visiting Team's Adult Supervisor shall verify the uniform colors with the Home team's Adult Supervisor, prior to the game date. All field players on a team shall wear similar colored jerseys, shorts, and stockings. A legible non- duplicating number on the back of each jersey is required. Players and substitutes shall not change numbers or remove their jerseys prior to the completion of the game without specific permission of the referee.

The colors of a team's jerseys may be different from the color of the team's shorts and/or stockings. At each game, both teams shall be able to make a change of jersey color. If both teams are wearing similar colored jerseys, the home team shall be required to change. Goalkeepers shall change jerseys as the referee directs, regardless of home/visitor status. All players shall have their jerseys tucked into their shorts.

1. Only the member Club's official uniform may be worn by a team participating in any USYS sanctioned matches, including but not limited to USYS national finals, Region, Premier, State Cup, League, and tournament play, (Added 12/05)

2. LIJSL allows the American Flag and the Sportsmanship patch (on the left shoulder) to be worn on a player uniform. The member club logo or name must appear on the uniform. Sponsorship worn on a uniform must be approved by the club. (Note: Sponsorships are not allowed on uniforms for ENY State Cup play.)

b) Shin Guards Shin Guards are basic compulsory equipment for all players and are to be worn at all matches and practices. Shin guards are to be covered entirely by the players' socks. Shin Guards are to be made of suitable material, rubber or plastic to provide a reasonable degree of protection.

c) Safe Equipment In addition to the authority granted to the referee under FIFA Law V to determine the safety of a player's equipment as defined in FIFA Law IV, the following shall not be permitted:

1) Hard casts.
2) Earrings or any other jewelry, regardless of covering.

If the Referee finds that a player is wearing articles not permitted under FIFA Law V, the Referee shall order the player to remove them. If a player fails to carry out the Referee's instruction, the player shall not take part in the match.

Part 4. Coaching No Club official, Club member, team manager, adult supervisor, player, or spectator may enter the field of play regardless of the circumstances, unless they have been given permission by the Referee. If this is disregarded, they shall become subject to disciplinary actions by the League's Arbitration Board.

Part 5. Suspended Adult Supervisor (Coach) Any Adult Supervisor who has been placed on suspension is not permitted to participate in any manner whatsoever in the activities of the League during the suspension. The suspended person is not permitted to be present at the site of a match or areas immediately adjacent.

PENALTY: Disciplinary action by the Arbitration Board.

Part 6. Suspended Player A player who has been placed on suspension is not permitted to dress for any match during the time period of his/her suspension, nor be present at the site of a match or areas immediately adjacent (player may participate in team practices).

PENALTY: Disciplinary action by the Arbitration Board.

Part 7. Field of Play The field of play shall conform to FIFA Law I, except that in the Under 9, Under 10, Under 11 and Under 12 age divisions:

	U9-U10 Field Size
Length	Min 55 yards Max 65 yards
Width	Min 35 yards Max 45 yards
Goal	6.5 feet high X 18.5 feet long not to exceed 7 X 21
Goal Area	8 yards long and 4 yards into the field of play
Penalty Area	24 yards long and 12 yards into field of play
Penalty Spot	10 yards from center of goal line
Build out line	½ way between top of penalty area and midfield line
Center Circle	8 yard radius
Corner Arc	2 foot radius
Corner Flags	standard

	U11-U12 Field Size
Length Min	70 yards Max 80 yards
Width	Min 45 yards Max 55 yards
Goal	7 feet high X 21 feet long
Goal Area	12 yards long and 5 yards into the field of play
Penalty Area	36 yards long and 14 yards into field of play
Penalty Spot	10 yards from center of goal line
Center Circle	8 yard radius
Corner Arc	3' radius
Corner Flags	standard

	U13-U20 Field Size
Length Min	100 yards Max 130 yards
Width	Min 50 yards Max 100 yards
Goal	8 feet high X 24 feet long
Goal Area	6 yards from each goal post and 6 yards into field of play
Penalty Area	18 yards from each goal post and 18 yards into the field of play
Penalty Spot	12 yards from center of goal line
Center Circle	10 yard radius
Corner Arc	3 foot radius
Corner Flags	standard

Part 8. Number of Players A match shall be played by two teams, in the U9-U10 age divisions the teams shall consist of not more than seven players, (minimum to play 5 players) one of whom shall be the goalkeeper, in the U11-U12 age division, the teams shall consist of not more than nine players, (minimum to play 6 players) one of whom shall be the goalkeeper, Under 13 through U19 age division the teams shall consist of not more than eleven players, (minimum to play 7 players) one of whom shall be the goalkeeper.

Part 9. Other FIFA Exceptions

a) Start of Play The start of play shall conform to FIFA Law VIII except that in the Under 9, 10, 11 and 12 age divisions at the beginning of the game, after a goal has been scored, and after half time every player shall be in his own half of the field and every player of the team opposing that of the kicker shall remain not less than 8 yards from the ball until it is kicked-off.

b) Free Kicks Free kicks shall conform to FIFA Law XIII except that in the Under 9, 10, 11 and 12 age divisions no player of the opposing side shall encroach into the penalty area, or within eight yards of the ball, as the case may be, before the free kick is taken.

c) Penalty Kicks Penalty kicks shall conform to FIFA Law XIV except that the Under 9, 10, 11 and 12 age divisions shall take the penalty kick within the penalty area at a penalty mark made 10 yards from the midpoint between the goalposts.

d) Corner Kicks Corner kicks shall conform to FIFA Law XVII except that in the Under 9, 10, 11 and 12 age divisions players of the team opposing that of the player taking the corner kick shall not approach within 8 yards of the ball until it is in play.

Part 10. Standings

a) Standings Determined Standings will be determined by the following point system:

WIN	3 points
TIE	1 point
LOSS	0 points

b) Play-off Games In the event of a tie for first place in the standings at the completion of the season's regular game schedule, a play-off game will not be required in order to determine a champion in any age groups (Boys and Girls).

c) Tie Games If a regularly scheduled game ends in a tie score at the end of regulation playing time, the game and score shall stand as official.

d) Team Withdraws from Competition: If a team withdraws from competition prior to having completed half of the original schedule of games, results of these games will be deleted from the records.

e) Team Withdraws from Competition After Half of the Original Schedule of Games: If a team withdraws from competition after half of the original schedule of games has been completed results of such games will be recorded as played and all remaininggames as forfeits.

Part 11. Awards

a) **First Place Award** The League will present a first-place award only to the Champion of each division and/or section of each age group. In the event there is a tie in the standings at the end of the season's regular game schedule, the League will present a first-place award to each team tied for first place in all age groups (Boys and Girls).

b) **Fail to Complete All Games in a Playing Season** A team that fails to complete all its games in a playing season (through its own forfeit, withdrawal, or all other actions) will not be eligible for an award.

RULE 5 - GAME REGULATIONS

Part 1. Scheduling

Club Registrar The Club Registrar shall provide the League's Game Committee with the required registering information, no later than the dates specified by the League's Games Committee.

Part 2. Fields

a) Home Team Responsibility The Home team is responsible for the condition of the playing area including the proper field markings, and proper equipment. **Goals** and 5 foot corner flags are required.

PENALTY: For failure to comply, the Home team will forfeit the match and the club will be assessed a one hundred dollar ($100.00) fine and the referee fees. This fine is in addition to the forfeiture fee.

b) Neutral Playing Field If a neutral playing field is used, the designated Home team must provide the field markings. Placing the lines which represent the field of play, setting up the goal nets and corner flags. At the neutral site, the designated Home team is not responsible for the condition of the playing area.

PENALTY: For failure to comply, the Home team will forfeit the match and the club will be assessed a one hundred dollar ($100.00) fine and the referee fees. This fine is in addition to the forfeiture fee.

c) Home Field Each club must have a Home field. The League is not responsible for providing a home field for the Club(s); nor is the League responsible for any liability or negligence incurred by the Club(s) in obtaining or using their home field. If for any reason a club is temporarily without a Home field for a League scheduled match, or it finds itself without a match site due to circumstances beyond the control of the team and/or Club, it may arrange with the visiting Club(s) to use *their* field for the match. The visiting Club is under no obligation to provide their field for such a match. It is the responsibility of the Home Team to notify the designated Coordinator and or Supervisor no later than two (2) hours prior to the scheduled time of the match of the absence of a Home field.

d) Confirmation of Time, Field, and Colors The Visiting Team's Adult Supervisor shall confirm the game time, field location, and will verify uniform colors with the Home team's Adult Supervisor prior to the game date.

e) Position of the Team and Spectators at the Game Site*
Spectators for each team will take a position on the opposite side of the field than the valid Adult Supervisors, valid Trainers, and rostered players. The Home Team shall have the choice of which side the spectator's will be positioned.
Fall '21 Remain To Play (COVID related) League protocols will take precedence for the current season

Part 3. Number of Players

a) Minimum Number of Players - A minimum number of players shall be required for a scheduled match. (See Rule 4 Part 8)

b) Start at the Scheduled Time At the scheduled time for the match, the minimum number of players specified in Rule 4, Part 8 will constitute a team. Therefore, the match will start at the scheduled time if at least the minimum number of players are present. In this situation, the specified waiting period (15 minutes) cannot be used by a team in order to wait for additional players to arrive at the game site.

Part 4. Substitutions (Unlimited) Substitutions may be made, with the consent of the Referee at any stoppage in play.

1. Change With The Goalkeeper Any of the other players may change places with the goalkeeper provided that the Referee is informed before the change is made, and that the change is made during a stoppage in the game.

2. Substitution Procedure When a goalkeeper or any other player is to be replaced by a substitute, the following conditions shall be observed:

a) The Referee shall be informed of the proposed substitution before it is made.

b) The substitute shall not enter the field of play until the player he is replacing has left, and then only after having received a signal from the Referee.

c) Enter the field during a stoppage in the game, and at the half-way line.

Part 5. Delaying the Start of a Scheduled Match Any team delaying the start of a scheduled game more than fifteen (15) minutes without the sanction of the League's designated Coordinator and/or Supervisor shall forfeit the game 1-0. This condition is waived should the game be delayed by a preceding game that is a Long Island Junior Soccer League or Eastern New York Youth Soccer Association or Regional Premier Leagues scheduled match. The fifteen (15) minute forfeit time will commence upon completion of the previous match on fields with multiple games.

Part 6. If a Team Fails to Appear The team that does appear must complete the Game Roster Form, line up, and kick off. The Referee will then terminate the match and file a referee's report. The team that fails to appear will be assessed a forfeit.

PENALTY: The Club will be assessed a one hundred dollar ($100.00) fine and the referee fees for each occasion that a team fails to appear for a scheduled match.

Part 7. If Both Teams Fail to Appear In the event *both* teams do not appear for a scheduled match, and the Referee rules the ground playable, both teams will be assessed a forfeit.

PENALTY: The Clubs involved will be assessed a one hundred dollar ($100.00) fine and the referee fees for each of its teams for each occurrence.

Part 8. Option to Forfeit (Home or Visiting Team) Should the Home team or the Visiting team exercise the option to forfeit a scheduled match, the forfeiting team must inform the League's Coordinator and/or Supervisor of the action. The League's Coordinator and/or Supervisor will notify the opposing team of the status of the match. In this situation, upon notification from the League's Coordinator and/or Supervisor, the opposing team is *not* required to appear at the site of the match.

PENALTY: The forfeiting team's Club will be assessed a one hundred dollar ($100.00) fine for each occurrence. If notification is less than 48 hours the Club will be assessed the referee fees.

Part 9. If the Referee Fails to Appear If a Referee should fail to appear for a U9-U12 scheduled match, the Adult Supervisors of the competing teams must agree upon a volunteer to substitute for the Referee. The substitute need not be a certified Referee. The substitute must officiate the complete match. If the U9-U12 teams do not agree on a volunteer referee both teams will be charged with a forfeit and the decision cannot be protested. The substitute Referee shall have those prerogatives granted to him/her by the 'Laws of the Game', as published by FIFA and amended by the LIJSL. Games played with a volunteer referee cannot be protested.

a) Canceled and Rescheduled If the Referee fails to appear for a match in the following age groups, the match will be canceled and rescheduled by the League: Under 13, 14, 15, 16, 17, 18, and 19.

Part 10. Bad Weather and/or Poor Field Conditions

a) Inspection of Playing Site It shall be the home team Adult Supervisors or the Club's designated governing authority's responsibility to inspect the game field prior to the match. In the event of bad weather, the Home Team Adult Supervisor, after inspection of the field, must notify the League Coordinator and/or Supervisor no later than 2 hours prior to the scheduled starting time of the match that field conditions may require postponement of the match.

b) Both Teams Must Appear Should any part of the two (2) hour notification period lapse, regardless of weather and/or field conditions, Adult Supervisors and their teams must appear at the match (game) site, ready to play at the scheduled time of the match, or forfeit the match. Once any part of the two (2) hour notification period has lapsed, the Referee is the only person authorized to cancel the match. In the event that weather and/or field conditions are questionable for playing the match and the Referee fails to appear, the decision to play or cancel is granted to the Home team.

c) Game Terminated by the Referee Should the match be terminated by the Referee prior to the time specified in the rules, for reasons of bad weather, poor field conditions, or darkness, the *entire* game must be replayed. (FIFA Law VII)

d) Game Terminated by the Referee for other Reasons Should the match be terminated (abandoned) by the Referee for any other reason the (Coaches/Players) Arbitration Committee will decide whether the game should be replayed.

Part 11. Availability of Home Field Should a Home team find itself without a match site due to circumstances beyond the control of the team and/or Club, the Home team's Adult Supervisor must notify the League's Coordinator and/or Supervisor no later than two (2) hours prior to the scheduled time of the match.

Part 12. Rescheduled Match (Game)

a) Responsibility The League's Coordinator and/or Supervisor must be informed so that a Referee can be assigned to the match. The responsibility for rescheduling rests with the Home team. Failure to comply will result in a forfeit. Should the Adult Supervisors of the two (2) teams in question fail to agree on a rescheduling date within seven (7) days of the date of the canceled or postponed match, the League's Coordinator and/or Supervisor will establish a date.

b) Notify The League's Supervisor must notify his/her Coordinator and/or the chairperson of the Games Committee of all rescheduled matches. The Coordinator and/or the chairperson of the Games Committee are the only persons authorized to request a Referee to the rescheduled match. (Rev 12/03).

Part 13. Change A Scheduled Match Under no circumstances will an Adult Supervisor or any other Club representative change a scheduled match or reschedule a match without permission from the League's Coordinator. Should this occur, both teams will forfeit the match and their respective Clubs will be assessed a one hundred dollar ($100.00) fine.

Part 14. Change of Game Location Should there be a last-minute change to a match (game) site, the Home Team must provide a person at the original site to escort the Referee and the Visiting team to the new site.

Part 15. Reporting the Score - Home Team Responsibility It is the responsibility of the Home team to post the score into the online scoring system the day of the game. Failure to report the score will subject the Club to a twenty dollar ($20.00) fine.

Part 16. Adult Supervisor

a) Adult Supervisor (Coach) Must Be Present The Club's designated Adult Supervisor of a team must be present at all scheduled matches in which the team participates. If circumstances prevent the designated Adult Supervisor from being present ata scheduled match, a substitute, in possession of a certified Adult Supervisor's pass from that Club, must be assigned prior to the start of the match, under penalty of default.

b) Minimum Age of an Adult Supervisor An individual must have attained the minimum age of eighteen (18) years old in order to coach up to Under fourteen (14) and twenty-one (21) years old in order to coach up to Under nineteen (19), prior to being issued an Adult Supervisors Identification Card from the League.

c) Possession of Adult Supervisors Identification Cards Adult Supervisors must be in possession of a laminated Adult Supervisors Identification Card. The Adult Supervisors Identification Card is the sole property of the League.

1) **Club selection of Adult Supervisors.** The Clubs are responsible for selecting Adult Supervisors. The Clubs Adult Supervisors must adhere to the Rules, Regulations and Guidelines set forth by the League. The League is not responsible for the selection process or for providing Adult Supervisors to the Clubs.

2) **Adult Supervisors - Identification Cards.** All Adult Supervisors must complete, maintain the appropriate League, ENYYSA requirements, which will include Risk Management eligibility and clearance to receive an Adult Supervisor's Pass.

d) Present Adult Supervisors and/or Registered Trainer Pass* These cards will be presented to the Referee prior to each scheduled match. The Referee will retain the Adult Supervisors Cards and ENYYSA Registered Trainers Cards until the match has been concluded. If an Adult Supervisor or ENYYSA Registered Trainer arrives after the start of the game and wishes to present his/her Adult Supervisor's or ENYYSA Registered Trainer's pass to the referee, the referee is to accept the pass.
Fall '21 Remain To Play (COVID related) League protocols will take precedence for the current season

e) Ejection from a Match* In instances where the designated Adult Supervisor or ENYYSA Registered Trainer has been ejected from a game or has failed to control the activities at the match site to the detriment of the match, the Adult Supervisor pass will be sent by the Referee to the League's Arbitration Board. The Arbitration Board, at its discretion, will implement disciplinary action. ENYYSA Trainer passes will be handled by ENYYSA
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PENALTY: An Adult Supervisor with his/her Card must be present during the entire match or the match will be forfeited to the opponent, 1-0. The Club of the team that forfeits will be assessed a one hundred dollar ($100.00) fine.

f) One Club/One Card An Adult Supervisor shall not be registered with more than one Club and may not have more than one Adult Supervisors card. An Adult Supervisor may supervise (Coach) any team within his/her respective Club if the rostered Supervisors (Coaches) are unavailable.

Part 17. Referees

a) Player Verification

1. *Game Roster Form* The Referee shall require that both teams enter all the appropriate information on the League's Game Roster Form prior to the start of the match.

2. ***Collect Player Passes**** If the team is using laminated passes the Referee shall collect the player's laminated passes prior to starting the match and retain them until the conclusion of the match. The Player's Pass is the sole property of the League.

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3. *Verify the Player's Identity* The Referee shall verify the identity of the players represented on the player's laminated or digital pass by inspecting the Player's photograph which is on the pass.

4. *Player Not Permitted to Participate* The Referee will not permit a Player to participate unless a laminated or digital player pass is furnished. Laminated passes must be duly stamped and signed by the League Registrar.

5. *Verify Written Data* The Referee shall verify that the Player's pass indicates the correct Age Group, Club and Team name.

6. ***Discrepancy in the Data**** Should there be a discrepancy in the Age Group, and/or Club and/or Team name, the player shall be permitted to participate in the match. The Referee shall retain the pass and shall forward the either the player's laminated pass or digital pass player ID number in question, with his/her report, to the League's Arbitration Board, which will administer disciplinary action for any or all infringements and violations regarding Player eligibility.

Fall '21 Remain To Play (COVID related) League protocols will take precedence for the current season

b) Referee Reports

1. *Submit Referee Reports* The Referee shall submit (mail) a Referee Report for any match officiated that requires a supplementary report, within forty-eight (48) hours (Holidays excluded) after the completion of the match.

2. *Supplementary Referee Report* The Referee shall submit (mail) a Supplementary Referee Report for each player and/or Adult Supervisor ejected from the match, to the League's Arbitration Board within forty-eight (48) hours (Holidays excluded) after the completion of the match. The Referee shall attach either the Player and/or Adult Supervisor's laminated pass or digital pass player ID number ejected from the match to the Supplementary Referee Report.

The Referee shall submit (mail) a Supplementary Referee Report for any player, coach or spectator suffering an injury. If a player suffers a head injury the referee will also attach either the player's laminated pass or digital pass player ID number.

3. *Violation Will Be Held In Abeyance* In the event that the Supplementary Referee Report is not received by the League's Arbitration Board within forty-eight (48) hours (Holidays excluded) after the completion of the match, the violation will be held in abeyance until the report is received.

c) Caution

1. *Yellow Card - Cautioned* A Yellow Card is displayed by the Referee to indicate that a Player, Adult Supervisor or ENYYSA Registered Trainer is being cautioned for violating FIFA, Laws of the Game.

2. *Two (2) Cautions* If a Player, Adult Supervisor or Registered Trainer receives two (2) cautions during one match, the Player, Adult Supervisor or ENYYSA Registered Trainer will be ejected from the match, and a suspension is in effect.

3. *Arbitration Board* The Arbitration Board, at its discretion, will determine the length of the suspension and any otherpunishments, fines, and/or assessments.

d) Ejection

1. *Red Card - Ejection* A Red Card is displayed by the Referee to indicate that a Player, an Adult Supervisor or ENYYSA Registered Trainer is ejected from the match, and a suspension is in effect.

2. *Arbitration Board* The Arbitration Board, at its discretion, will determine the length of the suspension and any otherpunishments, fines and/or assessments.

3. *Appear Before Arbitration Board* A player, an Adult Supervisor who receives a red card or the equivalent, will, at the discretion of the Arbitration Board, be summoned to appear at a hearing. Should the player or Adult Supervisor fail to appear, he/she will be suspended until such appearance is made. The Arbitration Board, at its discretion, will determine the length of suspension and/or any other punishments, fines, or assessments. The club will be assessed a minimum of $50.00 each time a coach (Adult Supervisor) is issued a red card, unless waived by the Arbitration Board. Should a player be summoned to appear, he/she must be accompanied by the designated Adult Supervisor for his/her team.

4. *Suspended from Consecutive Competition* A player, or Adult Supervisor shall be suspended from consecutive competition. The suspension will include all League sponsored outdoor games (games scheduled during a season and League sponsored Cup Competition). The suspension will also include games sponsored by the State Association, which includes National Cup Competition.

5. *Team Refuses to Continue* If a team refuses to continue to play after being so instructed by the Referee, the team will forfeit the game, F-0.

6. *Reports Will Be Reviewed By The Arbitration Board* The Referee Report and the Supplementary Referee Report shall be reviewed by the League's Arbitration Board. The Arbitration Board, upon determination of a breach of the LIJSL Constitution, Bylaws, Rules and Regulations and laws of the competition, shall determine the punishment, fine, and/or assessment. The Arbitration Board shall notify the parties involved, in writing, of the decision.

Part 18. Eligibility Protest Protests on questions of eligibility must be filed in writing, with substantiating facts to the Arbitration Board, anytime within the current season.

RULE 6 - PROTESTS and APPEALS

Part 1. Arbitration Board It shall manage all matters requiring arbitration which pertain to League sponsored competition(s). The Arbitration Board will administer Game Protests and Behavioral Incidents. At the direction of the Board of Directors, the Arbitration Board will attend to any matter not specifically addressed in the Bylaws. The Arbitration Board has the authority to suspend or fine any Player, Coach, Team, Team Official, Club Official, Team and/or Club Supporter. The Arbitration Board has the authority to fine any Member Club.

1. *Composition* There will be no less than three (3) and no more than five (5) members, plus a Committee Chairman on the LIJSL Arbitration Board. Arbitration Board members shall be selected by the League's President, with the approval of the Board of Directors for a one- or two-year term. No more than one member from the League's Board of Directors shall be a member of the Arbitration Board. The League's President shall appoint the Chairman of the Arbitration Board.

2. *Voting* of this Committee shall be one (1) vote for each member of the Committee including the Chairman. The Chairman may cast a vote only in case of a tie. A minimum of three (3) voting members, which includes the Chairman, will be required to hear a case and render a decision. No member of the Long Island Junior Soccer League Arbitration Board shall participate at any other level of appeal or discipline.

3. *Participants at an Arbitration Board Meeting* The Arbitration Board reserves the right to determine the participants and number of participants that may attend an Arbitration Board meeting.

4. *Convene Arbitration Board* The Arbitration Board will convene at the discretion of the Chairman.

5. *Possession of Cards* All cards (USYSA Player Registration Pass or LIJSL Adult Supervisor Pass) will remain in the possession of the Arbitration Board until a decision is rendered and/or a suspension has been served. If pass is digital Player or Adult Supervisor will be marked ineligible until a decision is rendered and/or a suspension has been served.

6. *Records of the Arbitration Board* The records of the Arbitration Board will be maintained for a three (3) year period.

7. *Club Will Be Assessed Each Time An Adult Supervisor is Issued a Red Card* In the event that a coach (Adult Supervisor) or player is issued a red card, the Arbitration Board will notify the Club President in writing of the offense. The club will be assesseda minimum of $50.00 each time a coach (Adult Supervisor) is issued a red card, unless waived by the Arbitration Board.

8. *Adult Supervisor to Appear at the Arbitration Board Hearing* In the event that an Adult Supervisor is awarded a Red Card, at the discretion of the Arbitration Board, said Adult Supervisor will be notified by the Arbitration Board to appear in person, at the Arbitration Board hearing of the case.

a) The Arbitration Board will notify the Adult Supervisor of the date, time and location of the hearing.

b) The Adult Supervisor's card will remain in the possession of the Arbitration Board until said Adult Supervisor appears at the hearing. If pass is digital Adult Supervisor will be marked ineligible until said Adult Supervisor appears at the hearing.

9. *Player to Appear at the Arbitration Board Hearing* In the event that a Player is awarded a Red Card, at the discretion of the Arbitration Board, said Player and the Coach (Adult Supervisor) of the said Player's team may be notified by the Arbitration Board to appear in person, at the Arbitration Board hearing of the case. The Adult Supervisor must accompany the player to such a hearing.

a) The Player's card (USYSA, Player Registration Pass) will remain in the possession of the Arbitration Board until said Player *and* Coach appear at the hearing. If pass is digital Player will be marked ineligible until said Player and Coach appear at the hearing.

Part 2. Protests and Disputes *(Revised 12/96)* All questions relating to the qualifications of competitors or interpretation of the rules or any dispute or protest whatever, shall be referred to the Arbitration Board of the LIJSL. Protests and disputes are filed by the Member Clubs who will bear responsibility for adherence to the rules regarding disputes and protests and guarantee all fees and fines. Decisions of the Arbitration Board shall be final and binding unless and until overturned under appeal as provided for in Rule 6, Part 4.

1. ***Valid and Eligible for Consideration*** To be valid and eligible for consideration, each protest or dispute must:

a) Be accompanied by a protest fee in the amount of fifty dollars ($50.00), in the form of a check or money order, made payable to the Long Island Junior Soccer League.

b) Be submitted in triplicate on the League's Game Protest Form. The form must describe in full detail the grounds for the protest or dispute and bear the signature of the Club's President and/or Registrar, as well as the signature of the coach of the team initiating the protest or dispute.

c) Be accompanied by three (3) copies of any information to be presented by witnesses and/or supporting documents.

d) Be provided by certified or registered mail (along with all supporting information and documents) to the opposing team and/or Club.

e) Pertain to a League sponsored competition.

f) Be initiated by a party directly involved in the incident under protest or dispute. An involved party, as used throughout this Part, is defined as a team coach, a club President and/or a club Registrar.

g) Include all information necessary to allow a fair and just decision.

h) Be mailed to the League's office, addressed to the Chairman of the Arbitration Board, by certified or registered mail, and postmarked no less than midnight of the fifth business day following the incident giving rise to the protest or dispute. A business day, as used throughout this Part, is defined as any weekday that the offices of the League are normally open for business. A business day shall not include Saturdays, Sundays, or legal holidays observed by the League office.

2. ***Protest Fee Forfeited*** The protest fee shall be forfeited to the League if the protest is not upheld by the Arbitration Board.

3. ***Lawyer Shall Not Represent*** An Arbitration Board hearing is not a legal proceeding. Involved parties may not be represented by legal counsel. Attorneys may appear before the Board only as involved parties in an individual capacity and not as legal counsel.

4. ***Ignorance of the Rules*** A plea of ignorance of the rules and regulations of the League is not sufficient grounds for the filing of a protest or dispute.

5. ***Conflicts of Interest*** The members of the Arbitration Board shall avoid both apparent and actual conflicts of interest. In the event that a member of the Board may be considered on any basis by a reasonable individual to have a bias for or against any interested party in a protest or dispute, that member shall excuse himself/herself from the deliberations concerning that protest or dispute.

6. ***Convening the Board and Notifying Involved Parties*** The Arbitration Board shall be convened by the Chairman at his/her discretion. Notice shall be given to involved parties and those others invited to aid in the Board's deliberations and/or to present relevant information, no later than five business days prior to the scheduled meeting.

7. ***Forfeiture of Appeal Rights*** An involved party failing to appear before the Arbitration Board after having received notice as required in Rule 6, Part 2, Section 6 shall forfeit all rights to appeal under Rule 6, Part 4.

8. ***Basis of Decision*** The Arbitration Board shall render a decision on any protest or dispute based on any information, from anysource, that it deems appropriate under the circumstances.

9. ***Timeliness of Decision*** The Arbitration Board shall render a decision within fifteen (15) days of receipt by the Board of a protest or dispute. Failure to render a decision within this period shall entitle the party filing the protest or dispute to submit the protest or dispute to the Appeals Committee without determination and the protest fee submitted shall be applied to the appeal fee.

10. ***Notification of Decision*** All parties to a protest or dispute shall be notified in writing within (20) days of a hearing of the decision rendered by the Arbitration Board.

11. ***Rejection of Protests or Disputes*** Any protest or dispute not submitted to the Arbitration Board in full compliance with Rule 6, Part 2, Section 1 shall be returned, along with all submitted documents and fees, without consideration.

12. ***Appeal of an Arbitration Board Decision*** A Club may appeal a decision of the Arbitration Board only to the Appeals Committee of the League in accordance with Rule 6, Part 4.

Part 3. Appeals Committee The Long Island Junior Soccer League Appeals Committee shall be responsible for hearing appeals pertaining to a decision rendered by the League's Arbitration Board, Standing or Ad Hoc Committees. All avenues of appeal must be exhausted at all levels below this body before the Appeals Committee will consider hearing an appeal.

a) Composition of the Appeals Committee There shall be no less than three (3) and no more than five (5) members plus a committee chairman. Committee members shall be selected by the League's President with the approval of the Board of

Directors, for a one-, two-, or three-year term. No more than one member from the League's Board of Directors shall be a memberof the Appeals Committee. The League's President shall appoint the Chairman of the Appeals Committee.

b) Authority of the Appeals Committee The Appeals Committee has the authority to suspend or fine any Player, Coach, Team, Team Official, Club Official, Team and/or Club Supporter. The Appeals Committee has the authority to fine any Member Club.

c) Minimum Number of Voting Members Voting of this Committee shall be that one (1) vote for each member of the Committee. The Chairman may cast a vote only in case of a tie. A minimum of four (4) voting members, which includes the Chairman, will be required to hear a case and render a decision. No member of the Long Island Junior Soccer League Appeals Committee shall participate at any other level of appeal or discipline.

d) Participants at an Appeals Committee Meeting The Appeals Committee reserves the right to determine the participants and number of participants that may attend an Appeals Committee meeting.

e) Convene Appeals Committee The Appeals Committee will convene at the discretion of the Chairman.

f) Records of the Appeals Committee The records of the Appeals Committee will be maintained for a three (3) year period.

Part 4. Appeals All appeals of a decision rendered by the Arbitration Board, a League Standing Committee, or a Special (Ad Hoc) Committee shall be referred to the Appeals Committee of the LIJSL. Appeals are filed by the member Clubs who will bear responsibility for adherence to the rules regarding appeals and guarantee all fees and fines. Decisions of the Appeals Committee shall be final and binding unless and until overturned under appeal as provided for in Rule 6, Part 4, Section 13.

1. Valid and Eligible for Consideration To be valid and eligible for consideration, each appeal must:

a) Be accompanied by an appeal fee in the amount of one hundred dollars ($100.00), in the form of a check or money order made payable to the Long Island Junior Soccer League, or protest fee credit as provided for in Rule 6, Part 2, Section 9.

b) Be submitted in triplicate on member Club stationery. The submittal must describe in full detail the grounds for the appeal and bear the signature of the member Club's President and/or Registrar.

c) Be accompanied by three (3) copies of any information to be presented by witnesses and/or supporting documents.

d) Be provided by certified or registered mail (along with all supporting information and documents) to all affected parties.

e) Pertain to a decision rendered by the Arbitration Board, LIJSL Standing Committee or Special (Ad Hoc) Committee, or result from the lack of a timely decision by the Arbitration Board as provided for in Rule 6, Part 2, Section 9.

f) Be initiated by a party directly affected by the decision under appeal. An affected party, as used throughout this Part, is defined as a team coach, a club President and/or a club Registrar who was party to the decision under appeal.

g) Include all information necessary to allow a fair and just decision.

h) Be mailed to the League's office, addressed to the Chairman of the Appeals Committee, by certified or registered mail, and postmarked no later than midnight of the fifth business day following the date of notice of the decision giving rise to the appeal. A business day, as used throughout this Part, is defined as any weekday that the offices of the League are normally open for business. A business day shall not include Saturdays, Sundays, or legal holidays observed by the League office.

2. Appeals Fee Forfeited The appeals fee shall be forfeited to the League if the appeal is not upheld by the Appeals Committee.

3. Lawyer Representation An attorney or other advisor may attend the Appeals Committee hearing. During the hearing, the party may confer briefly or request a recess in order to confer with the attorney or other advisor. The attorney or advisor may not present the party's oral argument, question any witness or directly address the hearing panel.

4. Ignorance of the Rules A plea of ignorance of the rules and regulations of the League is not sufficient grounds for the filing of an appeal.

5. Conflicts of Interest The members of the Appeals Committee shall avoid both apparent and actual conflicts of interest. In the event that a member of the Committee may be considered on any basis by a reasonable individual to have a bias for or against any affected party in an appeal, that member shall excuse himself/herself from the deliberations concerning that appeal.

6. Convening the Committee and Notifying Affected Parties The Appeals Committee shall be convened by the Chairman at his/her discretion. Notice shall be given to affected parties and those others invited to aid in the Committee's deliberations and/or to present relevant information, no later than five business days prior to the scheduled meeting.

7. Forfeiture of Appeal Rights An affected party failing to appear before the Appeals Committee after having received notice as required in Rule 6, Part 4, Section 6 shall forfeit all rights to appeal under Rule 6, Part 4, Section 12.

8. Burden of Proof The appellant shall bear the burden of showing that the decision being appealed is clearly erroneous.

9. Basis of Decision The Appeals Committee shall render a decision on any appeal based on any information, from any source that it deems appropriate under the circumstances.

10. Timeliness of Decision The Appeals Committee shall render a decision within fifteen (15) business days of the hearing of an appeal. Failure to render a decision within this period shall entitle the party filing the appeal to submit the appeal to the next level of authority without determination and the appeal fee submitted shall be refunded.

11. Notification of Decision All parties to an appeal shall be notified in writing within twenty (20) business days of a hearing of the decision rendered by the Appeals Committee.

12. Rejection of Appeals Any protest or dispute not submitted to the Appeals Committee in full compliance with Rule 6, Part 4, Section 1 shall be returned, along with all submitted documents and fees, without consideration.

13. Appeal of an Appeals Committee Decision A Club may appeal a decision of the Appeals Committee only to the State Youth Association.

Part 5. Matters Not Provided Any matters not provided for in these rules shall be determined by the Board of Directors of the Long Island Junior Soccer League and decisions so made shall be final and binding.

Part 6. Penalties No Long Island Junior Soccer League official, club, league, team, coach. referee, player, or other representative may invoke the aid of the Courts of any State or of the United States without first exhausting all available remedies within the appropriate soccer organizations.

For violation of this rule the offending party shall be subject to the sanctions of suspension and fines and shall be liable to the LIJSL for all expenses incurred by the Long Island Junior Soccer League and its officers in defending any court action, including but not limited to the following:

1) Court costs
2) Attorney's fees
3) Reasonable compensation for time spent by Long Island Junior Soccer League officers and/or employees in responding to and defending against allegations in the action, including responses to discovery and court appearance.
4) Travel expenses
5) Expenses for holding special Long Island Junior Soccer League meetings necessitated by court action.

Part 7. Line of Authority for an Appeal The line of authority for an appeal of a decision rendered by the League's Board of Directors or Appeals Committee shall be:

1. State Youth Association

2. USSF National Appeals Committee

Appeals following the line of authority listed above are made directly to each level. The fee for an appeal is prescribed by each level of appeal and are made payable to each level.